

Shane Nehring

User Experience Designer Tesla, Inc.

As a user experience designer, there's more than simply building experiences that are usable, accessible and pleasant to use. We take pain points from people's everyday lives and create informed solutions that solve both their known and unknown needs.

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Experience

● Tesla, Inc.

March 2017–

User Experience Designer

Currently leading and designing digital experiences for potential Tesla product owners, current owners, enthusiasts, and employees.

○ Huge Inc.

January 2015–March 2017

Senior Experience Designer

Worked with top-tier talent to create best-in-class experiences that transform brands by becoming their trusted partners and advocates for their users.

○ BCG: Digital Ventures

September 2014–January 2015

Senior UX/UI Designer

Led multi-disciplinary teams in the creation of digital innovative products, and defined business opportunities for industry leading clients across the globe.

○ PUSH Offices

January 2012–July 2014

UX/UI Designer

During my time at PUSH Offices I was given the opportunity to affect the entire process of every project from pitch, research, conception, vision, detailed design, documentation, delivery, and case studies.

* References available upon request

Clients

Alliance Health, Apple, AT&T, Dow, Early Warning, FX Networks, Google, Hertz, Indiegogo, Levi's, New York Giants (NFL), Reebok, Samsung, Synchronoss, Tableau, Tesla Inc., Thermo Fisher Scientific, Vans, Verizon Wireless

Capabilities

Disciplines

User experience design, information architecture, interaction design, interface design, systematic design, research, strategy, branding and identity

Skills

Annotations, ethnographic research, moderating, personas, presentations, prototyping, research findings, site mapping, storyboarding, usability testing, user journeys, wireframing

Software

Sketch, InDesign, Illustrator, Photoshop, Principle, Invision, Keynote, Microsoft Office, G Suite

Education

OTIS College of Art and Design

Spring 2012–Spring 2014

Continuing Education, Art and Design

California State University, Sacramento

Fall 2006–Winter 2010

Bachelors of Science, Graphic Design